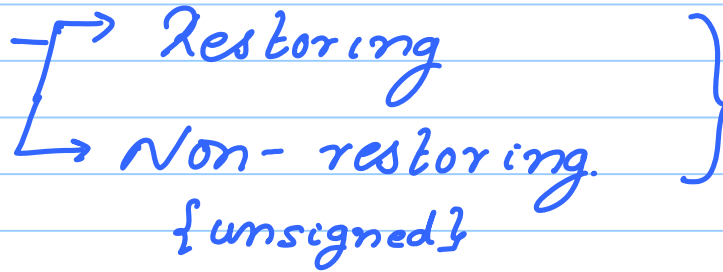


Aug - 30

Division



(slow operation)

$$11/3 = 3 \times 3 + 2$$

- 11 → Dividend (D)
- 3 → Divisor (N)
- 3 → Quotient (Q)
- 2 → Remainder (R)

$$D = NQ + R$$

$$11/3 \quad ; \quad 1011 \div 0011$$

deciml. $\left[\begin{array}{r} \underline{11} \overline{) 950} \quad (086 \\ \underline{0} \\ 88 \\ \underline{70} \\ 66 \\ \underline{4} \end{array} \right.$

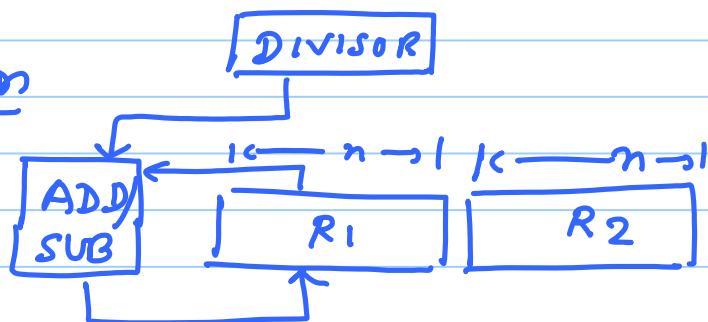
$$950 = 11 \times 86 + 4$$

) $\begin{array}{r} \underline{11} \overline{) 1011} \quad (0011)^Q \\ \underline{0} \\ 10 \\ \underline{0} \\ 101 \\ \underline{-11} \\ 101 \end{array}$

// binary

$$\begin{array}{r} \overline{-11} \\ 010 \\ R \end{array}$$

Restoring Division



Start:

$$\begin{aligned} R_2 &= \text{Dividend} \\ R_1 &= 00 \dots 0 \end{aligned}$$

Repeat n times.

- 1) Left shift R_1, R_2
- 2) $R_1 - = N \quad // \quad N \leftarrow \text{Divisor}$

3) If $R_1 < 0$
 $R_1 += N$
 $LSB(R_2) = 0$
ELSE
 $LSB(R_2) = 1$

4) R_1 (Remainder)
 R_2 (Quotient)

$$11 \div 3 \rightarrow 1011 \div 0011$$

R_1	R_2
0000	1011

① $\boxed{0001} \quad \boxed{0110}$

② $\boxed{0010} \quad \boxed{1100}$
 $\times \quad -11$

③ $\boxed{0101} \quad \boxed{100}$
 $\quad \quad -11$

$\boxed{0010} \quad \boxed{1001}$

④ $\boxed{0101} \quad \boxed{001}$
 $\quad \quad -11$

$\boxed{10010} \quad \boxed{10011}$
② ④

Time Complexity:
 $\{n \times \log(n)\}$

Restoring
Algo.

+ Simple

+ same as basic version of division

- slow ($n \log(n)$)

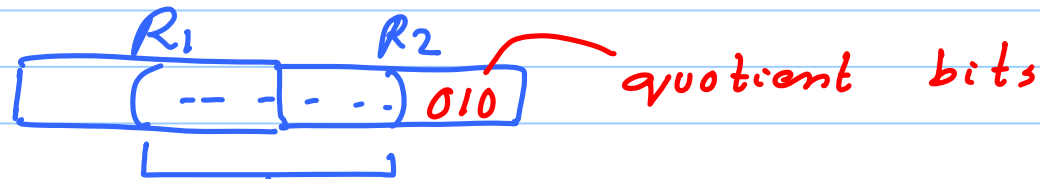
- every iteration (worst case 1 SUB + 1 ADD)
[Restore original value if
subtract fails]

Non-restoring algorithm [$n \log(n)$]

+ does not restore original value

How does it work.

1 In the restoring algorithm, consider iteration (i)



For the purposes of analysis let us ignore the quotient bits



One large binary number.

$$R_1, R_2 \leftrightarrow V \times 2^i$$

Restoring algo.

$$V \times 2^i - N \times 2^n \geq 0$$

$$\begin{array}{|c|} \hline R_1 \\ \hline -N \end{array} \quad \begin{array}{|c|} \hline R_2 \\ \hline .0 \dots 0 \end{array}$$

I

$$V \times 2^i - N \times 2^n \geq 0$$

$$\text{new}(R_1, R_2) \leftarrow V \times 2^i - N \times 2^n$$

Non-restoring algo does the same

II

$$V \times 2^i - N \times 2^n < 0$$

$$\text{Rest: new}(R_1, R_2) \leftarrow V \times 2^i$$

$$\text{Non-Rest: new}(R_1, R_2) \leftarrow V \times 2^i - N \times 2^n$$

2 iteration $(i+1)$ (case II)

$$\begin{aligned} \text{Rest: } R_1, R_2 &\leftarrow V \times 2^{i+1} \\ \text{Non-rest: } R_1, R_2 &\leftarrow V \times 2^{i+1} - N \times 2^{n+1} \end{aligned}$$

Rest: Subtract again $\text{new } (R_1, R_2) \leftarrow \{V \times 2^{i+1} - N \times 2^n\} \checkmark$

Case (I) and case (II)

Non-rest:

$$\begin{aligned} \text{new } (R_1, R_2) &\leftarrow \text{old } (R_1, R_2) + N \times 2^n \\ &\leftarrow V \times 2^{i+1} - N \times 2^{n+1} + N \times 2^n \\ &= [V \times 2^{i+1} - N \times 2^n] \checkmark \end{aligned}$$

Case I (Subtraction successful)

(R_1, R_2) same for rest and non-rest algorithms

convergence

It is possible in iteration $(i+1)$

Case II (subtraction not successful)

$i+2$

subtraction successful : rest == non-rest
" not successful!

·
·
·
·

[mathematical induction]

Some point :

if subtraction is successful (resto. algo).

The partial dividend (R_1, R_2)
same for both algos.

you reach the end without a successful subtract.

$$\boxed{< 0} \quad \boxed{0 \dots 0}$$

$$R_1 \quad R_2$$

+ N

$$R = R_1 + N$$

Remainder.

In the last step, we will have a number of the form:

$$\left\{ V \times 2^n - N \times 2^{n+1} \right\}$$

$$+ N \times 2^n$$

$$= \frac{V \times 2^n - N \times 2^{n+1} + N \times 2^n}{V \times 2^n - N \times 2^n}$$

Leave it as an exercise!

Prove that this is actually the remainder.

Start



$R_2 \leftarrow \text{Dividend}$

Repeat n times.

1) left shift R_1, R_2

2) IF $(R_1 < 0)$
 $R_1 += N$

ELSE
 $R_1 -= N$

3) IF $(R_1 < 0)$ $\text{LSB}(R_2) \leftarrow 0$ ELSE $\text{LSB}(R_2) \leftarrow 1$

4) IF $(R_1 < 0)$
 $R_1 += N$

Result:

R_1 - Remainder

R_2 - Quotient

$$7/3$$

$$0111 / 0011$$

$$\boxed{0000} \quad \boxed{0111}$$

①

$$\boxed{0000} \quad \boxed{1111}$$

(-3) + 1101

$$\boxed{1101} \quad \boxed{1110}$$

②

$$\boxed{1011} \quad \boxed{110}$$

+ 11

$$\boxed{1110} \quad \boxed{1100}$$

$$7 = 3 \times Q + R$$

(2) (1)

$$-3: 1101$$

③

$$\boxed{1101} \quad \boxed{100}$$

+ 11

$$\boxed{0000} \quad \boxed{1001}$$

(R₁ > 0) -

④

$$\boxed{0001} \quad \boxed{001}$$

+ 1101

$$\boxed{1110} \quad \boxed{0010}$$

R₁

R₁ < 0
R₁ += 11
→ R₁ = $\boxed{0001}$
Remainder

Q

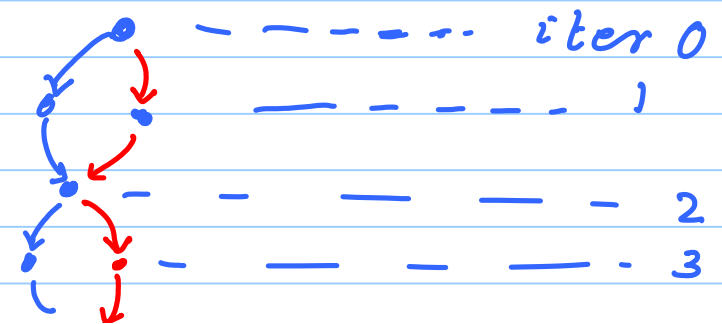
Claim 1:

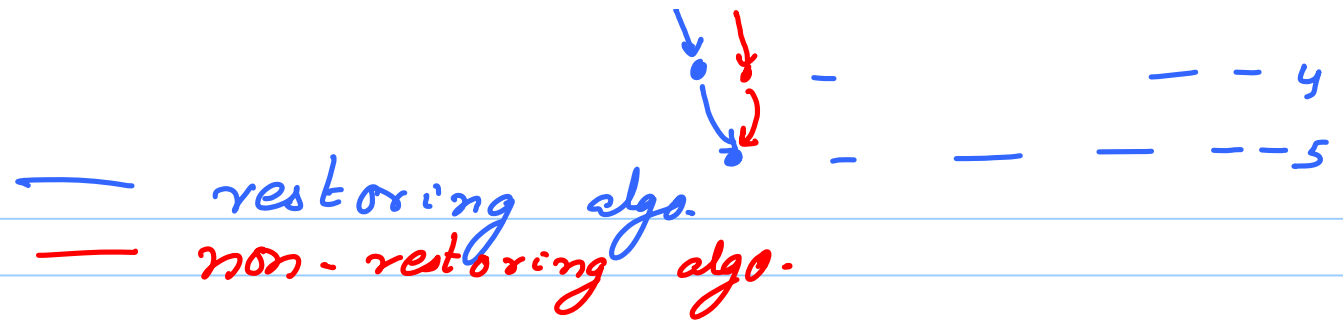
You put 1 in the quotient iff $(R_i > 0)$
at the end of the iteration.

Claim 2:

The rest and non-rest algorithms converge
only when you [put a 1 in the quotient
or $R_i > 0$ at the end of an
iteration

Conceptual View.





Non-restoring is a (tricky) algorithm

[not very easy to understand]

take a look in the notes.